Maryam Mostafavi

Storyboard Artist

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PROFILE

Storyboard artist with a BFA (Summa Cum Laude) from UCLA's School of Film and Television Animation program and a background in marketing management. Trained under industry veterans including Tron Mai, Jay Oliva, Marshall Vandruff, Steven Silver, and Matt Jones. Brings a creative voice shaped by her Persian heritage and a lifelong immersion in both Eastern and Western visual traditions — an aesthetic sensibility deeply informed by the masters of classic 2D animation, particularly the emotional storytelling and hand-crafted worlds of Miyazaki and Studio Ghibli. Actively engaged with the evolving intersection of traditional story artistry and modern hybrid 2D/3D production pipelines, with a current intensive focus on Blender 3D. Eager to bring a distinctive cross-cultural perspective to a collaborative creative team.

SKILLS & SOFTWARE

Software: Storyboard Pro · Adobe Photoshop · Adobe After Effects · Adobe Premiere Pro · TVPaint · Blender 3D · AutoCAD · 3ds Max

Languages: English · Persian · Turkish (Azeri) · French

EXPERIENCE

Visual Development Mentee   Mar 2024 – Sep 2024
Women in Animation (WIA) Mentorship Program · Los Angeles
- Selected for a competitive mentorship working directly with Visual Development Artist Vicki Pui (Peter Pan & Wendy, Black Panther: Wakanda Forever).
- Collaborated with a diverse cohort of international women artists to develop and refine visual story concepts.

Archive Animation Prep Artist   Aug 2024 – Sep 2024
Ron Diamond Productions · Los Angeles
- Retouched and enhanced 5K scans of the award-winning 2001 Mexican animated short Hasta Los Huesos for inclusion in the 23rd Annual Animation Show of Shows.

Color Artist   Jul 2018 – Nov 2018
Mushroom Park (Short Film) — Tim Rauch · Pasadena
- Served as one of the primary color artists on this award-winning animated short, collaborating with director Tim Rauch and artist Bill Ray.

3D Visualization Artist   Jan 2016 – Aug 2024
Rahimi Contractors, LLC · Las Vegas
- Produced AutoCAD and 3ds Max architectural renderings and interactive walkthroughs used in client presentations.

Director of Marketing   2011 – 2016
Private Sector · Tehran, Iran
- Led marketing strategy and brand management for a Tehran-based firm over five years before transitioning to a career in animation.

EDUCATION

BFA, Film and Television — Animation *Sep 2020 – Jun 2022*

UCLA School of Film and Television, Los Angeles

Graduated Summa Cum Laude · Mentored by Chuck Sheetz (The Simpsons) and digital artist Bill Barminski

AA *Oct 2019 – Oct 2020*

Glendale Community College, Glendale

Certificate, Concept Design *Jan 2017 – Jan 2019*

Concept Design Academy, Pasadena

Story Artist Mentorship Program *2025 – Present*

StoryboardArt.org — Instructors from Disney, Lucasfilm, Warner Bros., DreamWorks & Pixar

Intensive 1-year industry mentorship focused on portfolio development, film language, and studio-quality storytelling